



SCIENCE AND TECHNOLOGY WEEK

An interdisciplinary, cross-grade level, MYP design cycle event . . .

KISLAND is a newly independent country that has peacefully declared its independence from the MYP Empire.

Unfortunately, much of KISLAND's extensive coastline has been littered with rubbish. With unlimited opportunities for potential growth, international investors and experts have flocked to this peaceful nation to help make it more developed.

The KISLAND Ministry of Transportation and the Ministry of the Environment & Engineering are calling on

foreign experts from all countries and historical eras to come help build a strong effective coast guard, while simultaneously solving the country's environmental issues.



KISLAND needs you!

"IB Profilus, Alumno Callidus"



- Are you a group of modern Canadian Canoe experts?
- Ancient Polynesian Catamaran builders?
- Chinese Junk engineers from the Han Dynasty?



KIS 2010

HOHL & HOHS



	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	
1st period	Auditorium	Auditorium	Option A: Computer	Option A: Computer	Work until 9:00, then	
2nd period	Computer Labs	Computer Labs	Labs Option B:	Labs Option B:	Auditorium for	
3rd period	Computer Computer		D109 & Library	D109 & Library	Presentations	
4th period		Science	Science	Science		
5th period	Science Labs	Labs or Testing in	Labs or Testing in	abs Labs Po or or fo	Pool for Race	
6th period		the pool	the pool	the pool		

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AOI FOCUS: Human Ingenuity

How and why do we create?

Have you ever wondered why there are different types with the designs and why?

Figuring out the answer to this help you promote your own design!

KISLAND Ministry of Transportation

The KISLAND Ministry boats and their uses. of Transportation needs your help in starting its Coast Guard. During the

RESEARCH & MARKETING portion of the project you will research historical

This information will help you as you choose and create your own design!

ATL's - Collaboration - Information Literacy

You will also research about Coast Guards around the world, and what it is that they do. This will help your group market your design to the KISLAND Coast Guard.

QUESTION #1	QUESTION #2	QUESTION #3	QUESTION #4
What are the various kinds of boats that have been used throughout history?	What were those boats used for?	How does a Coast Guard operate?	How can you promote your design/product? This is research, not brainstorming!

Research and Marketing Rubric

	1/2	3 / 4	5 / 6	TOTAL
A KNOWLEDGE	The group was challenged with using appropriate vocabulary to demonstrate an historical context. Their use of nautical terms was limited.	The group used and explained appropriate vocabulary that demonstrated an historical context and their use of nautical terminology.	The group used and explained appropriate vocabulary that clearly and consistently demonstrated an historical context and their mastery of nautical terminology.	
B PRESENTATION SKILLS	The presentation is not within the time limit. Clearly evident that rehearsal was not sufficient. There are many technical problems. The audience is bored.	The presentation is not within the time limit. Some evidence that rehearsal was not sufficient. There is one (or few) technical problem. The audience is entertained.	The presentation is one minute long, clearly well rehearsed. There are no technical problems evident. The audience are highly entertained and engaged.	
C PERSUASION TECHNIQUES	The group was not persuasive.	The group used persuasion techniques and some emotive language.	The group used highly effective persuasion techniques and emotive language.	
D RESEARCH	The students have chosen and used a limited amount of relevant information and resources, from a limited number of appropriate sources.	The students have chosen and used a good amount of relevant information and resources, from a fairly extensive number of appropriate sources.	The research contains excellent , relevant information and resources from a wide variety of appropriate web, print, and interview sources.	
E COMMUNITY SPIRIT	The group experienced many problems working together.	Not all members of the group contributed fairly. Not everyone had fun.	Each member of the group had a balanced contribution. Everyone had fun.	
			TOTAL:	

Getting Started...

TEAM NAME

What are you going to call your team? Will it reflect your members, your design, your time period, or all three?

Research & Marketing Day 1

To Think About . . .

When collaboratively researching it's important to make sure you record all your information, and everyone knows what they're supposed to do.

Who will do what in your group? Assign roles to each group member.

TEAM LOGO

Sketch some team logo ideas.

ROLES

What are the various kinds of boats that have been used throughout history?



What do you want/need to know???

Research			

What were those boats (in Question #1) used for?



What do you want/need to know???

Research

How does a Coast Guard Operate?



What do you want/need to know???

Research

How can you promote your design/product?

- This is research, not brainstorming!



What do you want/need to know???

Research		

Option A: One-mine	ute video.	Storyboarding
Audience:		
Materials and Locations:	Scene 1:	Scene 2:
	Scene 3:	Scene 4:
Other Notes:		
	Scene 5:	Scene 6:

... Scripting Option B: One-minute skit. **Setting Audience:** Where does your skit take place? **Characters Materials:** Who is in your skit? Dialogue

DESIGN & BUILD



AOI FOCUS: Environment

What resources do I have or need?

Have you ever considered recycled materials as a resource? What are some things besides plastic bottles that could be used again to make something new?

Figuring out the answer to this question could help save money and the planet!

KISLAND Ministry of the Environment and Engineering

ATL'S
- Reflection
-Thinking

The KISLAND Guiding
Environmental & Engineering
Experts of KISLAND

(GEEEK's) will help guide you as you implement the Design Cycle to create an

environmentally friendly boat for the KISLAND Coastguard. All boats in KISLAND must meet the criteria set forth by the Ministry of the Environment and Engineering.

All elements of the Design Cycle are critical as you seek to come up with the best possible design for your boat, particularly good

Reflection skills!



QUESTION A	QUESTION B	QUESTION C	QUESTION D
Which historical boats could realistically be made from recycled materials?	Which design elements would be best for stability and speed?	How does your design meet GEEEK Certification standards?	What about your design is unique to your product?



Your final standing in the Recycled Regatta will not be based on your time alone! Your final race place will earn you points, but those points will be multiplied by your

multiplied by your
GEEEK Certification
rating. The better
your rating, the higher
your final score. Being
the fastest team does not
guarantee you finish first.

ATL'S _{- Following a Rubric!}

guarantee you finish first. In fact if you come in first with only a CERTIFIED rating, and the 20th place team earned a PLATINUM rating, they would beat you with their final score!

0-24 PTS	25-44 PTS	45-54 PTS	55+ PTS
CERTIFIED (x 1.0)	SILVER (x 1.4)	GOLD (x 1.6)	PLATINUM (x 1.8)
- Meets minimum design & build requirements.	- Meets minimum design & build requirements, and - Shows SOME innovation, and concern for environmental impact	- Meets minimum design & build requirements, and - Shows GOOD innovation, and concern for environmental impact	- Meets minimum design & build requirements, and - Shows EXCELLENT innovation, and concern for environmental impact

RACE FORMAT

- 11 races of 4 teams, winners go to Semifinals
- 5 fastest runner-ups go to Semifinals
- Semifinals are 4 races of 4 teams, winners go to finals
- Times determine final positions

Race Rules

- 3 team members race one length of the pool.
- 1 member may be in the water to help switch racers
- If you fall off during the race you must get back on in the same place, or add 5 seconds
 - feet must be out of the water

1ST	2ND	3RD	4TH	5TH	6ТН	 44TH
50 pts	49 pts	48 pts	47 pts	46 pts	45 pts	 7 pts

Group Members:

Team Name:

Total:	Innovation and Design Possible Points:	10
	Prerequisite - Can support any team member with feet out of water	0
	Credit 1 - Appropriate design selected	3
	Credit 2 - Fusion of two designs	3
	Credit 3 - Innovative design created	4

Total:	The Design Cycle Possible Points:	16
	Prerequisite - 1 time through the design cycle	0
	Credit 1 - 2nd productive time through the cycle	2
	Credit 2 - 3rd productive time through the cycle	3
	Credit 3 - 4th productive time through the cycle	4
	Credit 4 - Evidence of reflection	1-7

Total:	Quality of Construction Possible Points:	16
	Prerequisite - Boat floats	
	Credit 1 - Boat resembles the design	1-4
	Credit 2 - Boat is stable in the water	1-4
	Credit 3 - Boat is neatly made	1-4
	Credit 4 - Boat does not fall apart after short use in the water	1-4

Total:	Materials Possible Points:	32
	Prerequisite - Made from recycled materials	0
	Credit 1 - Returns 5 original unused large bottles (x 2 points for each set of 5)	
	Credit 2 - Returns 5 original unused small bottles (x 1 points for each set of 5)	
	Credit 3 - Returns 10 meters of unused plastic string (x 2 points for each complete 10 meters)	2 to 10
	Credit 4 - Returns 1 roll of tape (x 4 points for each complete roll)	4 or 8

*** Student Choice Awards Bonus 5 points towards Build Total

Certified: 0-24 points Silver: 25-44 points Gold: 44-54 points Platinum: 55+

:Build Total	GEEEK Rating:	Possible Points:	76
:Race Points	x	Final Score	

Question A

Which historical boats could realistically be made from recycled materials?

Question B

Which design elements would be best for stability and speed?

When your questions are answered, check with a KISLAND GEEEK for permission to start planning.

Question C

How does your design meet GEEEK Certification standards?

Question D

What about your design is unique to your product?

When your questions are answered, check with a KISLAND GEEEK for permission to start planning.



INFLUENCES

What types of boats have good ideas you would like to use in your design?

To Think About . . .

It's not possible to start with one bottle just tape bottles on and end up with a boat!

What are the different parts of your design?

How will you make each part?

How will you attach the parts together?

... Sketch your design

When your boat is ready to test, check with a KISLAND GEEEK for permission to go to the pool.

Checked by:_

OBSERVATIONS and REFLECTIONS

What worked?

What didn't work?

What do you need to change?

Before you leave the pool, have a KISLAND GEEEK, check your Observations.

Design Cycle 2

INFLUENCES

Describe your design, and how it was influenced by other boat designs.

To Think About . . .

Wider is often better for stability, but narrower designs are better for speed. You can't win a race if you keep "crashing"!

Was your boat too slow, or too unstable?

... Sketch your design

When your boat is ready to test, check with a KISLAND GEEEK for permission to go to the pool.

Checked by:_

OBSERVATIONS and REFLECTIONS

What worked?

What didn't work?

What do you need to change?

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Design Cycle 3

INFLUENCES

Describe your design, and how it was influenced by other boat designs.

To Think About . . .

More is not always better. Don't forget to think about the environmental impact of your boat, and that you get more credit for returning unused materials.

How can you make your design more efficient?

... Sketch your design

When your boat is ready to test, check with a KISLAND GEEEK for permission to go to the pool.

Checked by:

OBSERVATIONS and REFLECTIONS

What worked?

What didn't work?

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INFLUENCES

Describe your design, and how it was influenced by other boat designs.

To Think About . . .

Great inventions and designs often take many more than four design cycles.

Keep up the good creativity and hard work!

What's the most important thing you need to work on now?

... Sketch your design

When your boat is ready to test, check with a KISLAND GEEEK for permission to go to the pool.

Checked by:

OBSERVATIONS and REFLECTIONS

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